



2013

YAP Soccer Rules

The following rules and regulations have been formulated and adopted by the City of Fort Worth Parks and Community Services Department (PACS) for the **YOUTH SOCCER SEASON**.

The PACS Athletics Section will have jurisdiction over all rules and regulations governing any City of Fort Worth youth soccer program. For any Soccer rule herein not covered, refer to the US Soccer Laws of the Game, which can be found at www.ussoccer.com/referees/Laws-of-the-Game.aspx for both the English and Spanish version.

ALL LEAGUE RULES AND REGULATIONS ARE SUBJECT TO THE INTERPRETATION AND/OR CHANGE BY THE ATHLETICS SECTION OF THE PARKS AND COMMUNITY SERVICES DEPARTMENT

The 2013 Soccer Season will be conducted from **October 12th through November 16th**.

CLASSIFICATONS

6U – Coed

Boys Division

**8U
10U
12U
14U**

Girls Division

**8U
10U
12U
14U**

EQUIPMENT

A. Game Equipment

1. The game ball will be synthetic cover and the sizes are as follows:
 - a. 6U will use a size three (3) soccer ball
 - b. 8U-10U will use a size (4) soccer ball
 - c. 12U-14U will use a size five (5) soccer ball.
2. The ball may only be changed during the game with the Referee's permission.
3. A timing device (game clock) will be provided and operated by a designated official.

THE FIELD (Field Dimensions are Approximate)

- A. 6U-8U the field will be forty-five (40) yards long and thirty (30) yards wide
- B. 6U-8U will use four (4) foot by six (6) foot goals
- C. 10U the field will be seventy (70) yards long and forty-five (40) yards wide
- D. 10U will use six (6) foot, six (6) inch by eighteen (18) foot, six (6) inch goals
- E. 12U-14U the field will be one-hundred and ten (110) yards long and seventy (70) yards wide
- F. 12U-14U will use standard size eight (8) foot by twenty-four (24) foot goals

COACHES AND SPECTATORS

A. Coaches and players on the bench shall not be permitted to go beyond the halfway line of the player/coach area. Both teams will be located on the same side of the field.

PENALTY: After one (1) warning - Indirect Free Kick

B. SPECTATORS ARE ADVISED TO REMAIN IN THE STANDS WHENEVER SEATING IS AVAILABLE. IF SEATING IS NOT PROVIDED, SPECTATORS ARE REQUIRED TO REMAIN IN THE AREAS DESIGNATED FOR SPECTATORS (OUTSIDE FENCES).

C. Coaches and spectators who continually violate these rules may be asked to leave the facility. Play will not resume until the party asked to leave vacates the premises to include the parking lot.

TIE GAMES

A. Games, which end in a tie, will remain a tie. No extra periods will be played.

RULE #1 - SUBSTITUTIONS

Coaches will be responsible for the enforcement of all articles within this rule, regardless of the circumstances.

- ART. 1** When present, each team member in good standing must, in each game, play a minimum of one half (1/2) of the game. If a game is not played within the full time limit, teams will not be penalized for not having a player(s) meet the minimum playing time.
- ART. 2** A combination of playing times during both the first and second halves (provided it equals eighteen [18] minutes for ages 6U-8U (2-9 minute quarters), twenty [20] minutes for 10U, twenty-two [22] minutes for 12U, and twenty-five [25] minutes for 14U will constitute the playing of one-half of the game. A player must report to the referee during the substitution time at the midway point in each half of the game to be credited with his/her meeting the minimum participation requirement.
PENALTY: (ART. 1-2), Forfeiture of game and possible suspension of coach.
- ART. 3** Substitutions may only be made during the substitution times at the end of a quarter for 6U-8U and in each half for 10U-14U, and prior to the beginning of the second half. (Except in the case of player injury).
PENALTY: Indirect Free Kick for the opposing team from where the ball was when the referee stopped play.
- ART. 4** Substitution time will be at the half way point of each half of all games.
EXCEPTION: 6U players may also substitute when there is a stoppage of play. Coaches are required to allow equal participation.
- ART. 5** A substitute becomes a player when he/she is beckoned onto the field of play by an official, at which time the replaced individual is no longer a player.
- ART. 6** A team which elects or is required to play shorthanded for reasons other than misconduct may have the player(s) re-enter the game during a stoppage of play.
- ART. 7** Teams starting a game with less than the amount of players allowed on the field for that age division may put late players in only when there is a stoppage of play.
- ART. 8** Players arriving late (during the first half) must still play the required one-half (1/2) of a full game to meet the minimum participation requirement. **Players arriving after the second half begins will not be allowed to play.**
PENALTY: Forfeiture of game.
- ART. 9** The referee must be notified prior to a substitute replacement if a player has been injured.
- ART. 10** An injured player who has been withdrawn and who has been unable to complete the required playing time constitutes a legal player and may re-enter as a substitute, at the discretion of the referee. A player that has not yet played must replace the injured player. If all players have played the coach can designate any player to replace the injured player.
- ART. 11** A field player may change places with the goalkeeper only when the game is stopped. The referee must be told that a change will take place.
PENALTY: Both player and goalkeeper shall receive a warning at the next stoppage of play.
- ART. 12** **A player entering or leaving the field of play during the progress of the game without the consent of the referee (except through normal movement of play) shall**

- ART. 13** be guilty of misconduct, unless stopping play to assess the penalty would be an advantage to the offending team.
It is the responsibility of a manager or coach to see to it that all players present play their minimum required playing time, and that all substitutes report to the referee prior to entering the game.
PENALTY: Forfeiture of game.
- ART. 14** Any disciplinary action taken by the manager or coach against a member of his/her team that would affect the participation or substitution rules must be reported to the referee and also communicated to the monitor AFTER the game.

RULE #2 - STARTING AND ENDING GAME, PERIODS OF PLAY, FORFEITS

SECTION 1 - STARTING AND ENDING GAME

- ART. 1** Each team must have the following minimum or maximum amount of players on the field:

	Min.	Max.
6U Age Division –	4	5 (no keeper for 6U)
8U Age Division –	5	6 (no keeper for 8U)
10U Age Division–	6	8
12U-14U Age Division –	7	11

The team captain is the representative of his/her team and may address an official on matters of rule interpretation or to obtain essential information, if it is done in a courteous manner. When the captain leaves the field, he/she must designate a player to replace the captain while he/she is out of the game. Any player may address an official for permission to leave the field.

- ART. 2** **A team not having the minimum amount of players on the field ready to play at game time will forfeit the game.** Game time is the scheduled game time or time designated by the referee.
EXCEPTION: Staff and/or coaches will adjust the number of players on each team if necessary, to play an unofficial game.
- ART. 3** Teams failing to arrive by their scheduled game time, field minimum players, or violating any other rule penalized by forfeit will be so penalized. Team coaches that benefit from said forfeit **may not waive forfeit under any circumstances.**
- ART. 4** The Athletics Section Site Monitor is solely responsible for determining whether or not a game will be started or continued.

SECTION 2 - PERIODS OF PLAY

- ART. 1** The length of the game shall be as follows for each age division:
6U-8U Age Divisions– four (4) nine (9) minute quarters, running time
10U Age Division– two (2) twenty (20) minute halves, running time
12U Age Division– two (2) twenty-two (22) minute halves, running time
14U Age Division-- two (2) twenty-five (25) minute halves, running time
- ART. 2** There will be a two (2) minute rest period between the first (1st) and second (2nd) quarters, a five (5) minute rest period between the second (2nd) and third (3rd) quarters and a two (2) minute rest period between the third (3rd) and fourth (4th) quarters for 6U-8U.
- ART. 3** There shall be a five (5) minute rest period between the first and second halves (10U-14U).

ART. 4 Between each half, teams shall exchange ends and alternate the kickoff.

SECTION 3 – FORFEITS

ART. 1 As this league is recreational, forfeits will not be counted against the forfeiting team's record.

ART. 2 A team forfeiting two (2) games during the same season will be dropped from the league and no longer allowed to participate. A call will be placed to the coach by Athletics Section Staff reminding the coach of this rule as a courtesy after the first forfeit.

SECTION 4 – PENALTIES

ART. 1 Yellow cards will be presented to players in accordance with 2012-13 Soccer laws of the game.

ART. 2 Red cards will be presented to players in accordance with 2012-13 Soccer laws of the game.

ART. 3 Two Yellow cards in one game will result in a red card.

ART. 4 A RED Card will result in the player/coach being ejected from the game and the party receiving the Red Card will also be suspended for the next game.

ART. 5 A player/coach receiving 2 Red Cards in the same season will be suspended for the remainder of the season and the severity of the infractions will be reviewed by the Soccer Advisory Committee for a recommendation on the party's status for the next season of play.

ART. 6 The Athletics Section reserves the right to administer penalties different from those listed above depending upon severity of infractions.

SECTION 4 – EQUIPMENT

ART. 1 Uniforms-City provided, numbered jerseys/shirts must be worn and may not be altered (no names, additional logos, or alteration to the structure of the shirt including removal of sleeves). Full uniforms are optional.

ART. 2 All athletic shoes are acceptable. Multipurpose shoes with molded rubber cleats are acceptable. Metal or screw type cleats are prohibited.

ART. 3 Protective Equipment-No hard surface padding such as shoulder pads, hip pads, rib pads, or helmets may be worn. Mouth pieces are acceptable. Shin guards must be worn at all times in all divisions and must be covered by socks.

6U Age Division

<u>Roster Minimum:</u> 9	<u>Roster Maximum:</u> 10	<u>Maximum Players on Field:</u> 5 (no keeper) short sided soccer with 4' x 6' goals	<u>Minimum Players on Field:</u> 4	<u>Maximum Number of Coaches:</u> 4 with 1 on the field
<u>Minimum Number of Coaches:</u> 2 with 1 on the field	<u>Field Dimensions:</u> 40 yards long by 30 yards wide (135' x 90')	<u>Ball Size:</u> 3	<u>Number of Officials:</u> No officials for 6U-Game to be GUIDED by coaches on field	<u>Length of Game:</u> 4-9 minute quarters

8U Age Division

<u>Roster Minimum:</u> 10	<u>Roster Maximum:</u> 12	<u>Maximum Players on Field:</u> 6 (no keeper) short sided soccer with 4' x 6' goals	<u>Minimum Players on Field:</u> 5	<u>Maximum Number of Coaches:</u> 3
<u>Minimum Number of Coaches:</u> 2 with 1 on the field	<u>Field Dimensions:</u> 40 yards long by 30 yards wide (135' x 90')	<u>Ball Size:</u> 4	<u>Number of Officials:</u> 1	<u>Length of Game:</u> 4-9 minute quarters

10U Age Division

<u>Roster Minimum:</u> 12	<u>Roster Maximum:</u> 15	<u>Maximum Players on Field:</u> 8	<u>Minimum Players on Field:</u> 6	<u>Maximum Number of Coaches:</u> 3
<u>Minimum Number of Coaches:</u> 2	<u>Field Dimensions:</u> 70 yards long by 45 yards wide (210' x 135')	<u>Ball Size:</u> 4	<u>Number of Officials:</u> 2	<u>Length of Game:</u> 2-20 minute halves

12U Age Division at Gateway Synthetic Turf Fields

<u>Roster Minimum:</u> 15	<u>Roster Maximum:</u> 20	<u>Maximum Players on Field:</u> 11	<u>Minimum Players on Field:</u> 7	<u>Maximum Number of Coaches:</u> 3
<u>Minimum Number of Coaches:</u> 2	<u>Field Dimensions:</u> 110 yards by 70 yards (330' x 210')	<u>Ball Size:</u> 5	<u>Number of Officials:</u> 2	<u>Length of Game:</u> 2-22 minute halves

14U Age Division at Gateway Synthetic Turf Fields

<u>Roster Minimum:</u> 15	<u>Roster Maximum:</u> 20	<u>Maximum Players on Field:</u> 11	<u>Minimum Players on Field:</u> 7	<u>Maximum Number of Coaches:</u> 3
<u>Minimum Number of Coaches:</u> 2	<u>Field Dimensions:</u> 110 yards by 70 yards (330' x 210')	<u>Ball Size:</u> 5	<u>Number of Officials:</u> 2	<u>Length of Game:</u> 2-25 minute halves

GATEWAY MULTIPURPOSE ATHLETIC COMPLEX RULES (12U-14U)

Due to the unique nature of these fields, special rules will be enforced at this facility. We ask for your help in keeping these fields in perfect condition so that they may be enjoyed by users for years to come. We ask that you please adhere to the following rules:

- 1. All vehicles, scooter and bicycles must remain on established roads/drives/trails or in designated parking areas.**
- 2. Smoking or chewing tobacco is not allowed on or near fields.**
- 3. Gum, seeds/nuts (sunflower, pumpkin, peanuts, etc...) are not allowed.**
- 4. Food or beverage is limited to the pavilion/picnic table area and is not allowed on or near fields with exception of water.**
- 5. Glass bottles and/or containers are prohibited.**
- 6. Pets of any kind are not allowed inside fence (Except for service dogs).**
- 7. Moving or removing goals is not allowed.**
- 8. Metal or screw-in style cleats are not allowed.**
- 9. Additional field markings are not permitted.**

PLEASE DO NOT:

Pick or pull on the grass fibers or infill granules

Place chairs or portable seating items on the fields
climb fences or goal posts

Dig into synthetic turf with feet, hands or any other object

PLEASE put all trash in the trash receptacles.

PLEASE alert staff immediately to problems or violations that have occurred.